



## Accredited Events **GUIDE**

The **Legislative-Compliance** enterprise for high school students and potential collegiate athletes.

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The Accredited Events **GUIDE** is a subset document of **The Scholarships 4 Us Program** that explains what an Accredited Event™ is, how it is formed, and how it is operated.

An **Accredited Event™** is a recognized competition or tournament by **Scholarships 4 Us, LLC** in which Student-Participants accrue savings and have the opportunity to accumulate Prize Funds funded with Prize Money based on Place Finish through the **Cost of Entry**. An Accredited Event™ is managed by a registered youth organization recognized as an Accredited Hosts™. An Accredited Event™ is designed by Scholarships 4 Us, LLC, Accredited Hosts™, and Student-Participants. Once an event has been accredited using the **Accreditation Criterion** it is uploaded to the Scholarships 4 Us, LLC website underneath the corresponding category: The Arts, Sports, or Esports.

Scholarships 4 Us, LLC defines **The Arts** as an event in which **Place Finish** is determined on a **subjective basis**. Gymnastics is recognized as an art for the reason that Place Finish is determined by the judges scorecard. A **Sport** is defined as a competition or tournament in which **Place Finish** is determined on an **objective basis**. Basketball is a Sport for the reason that Place Finish is determined on the basis of score. Scholarships 4 Us, LLC founded the GEOJANI Esports Gaming™ brand to offer Esports competitions and tournaments. Esports has two categories: Arcade Games and Electronic Arts.

Every Accredited Event™ will use the **Scholarships 4 Us, LLC General Principles** expressed on **page 4** of the Accredited Events **GUIDE** which includes purchasing tickets through the S4Us.portal™ to an upcoming Accredited Event™. It is up to the discretion of the Accredited Hosts™ on how to accept their Expense Fee, but the Lineage Fee, Savings Contribution, and Prize Fund will be submitted directly to Scholarships 4 Us, LLC through the S4Us.portal™ in the Cost of Entry.



- i. The **Cost of Entry** into an Accredited Event™ is either \$40, \$80, or \$160.
- ii. An Accredited Event™ events must have either 5, 10, 15, 20, or 25 entrants.
- iii. A **team event** must have the **same number of participants** on each team.
- iv. Max participants **per team** is 25.
- v. Max participants **per event** is 625.
- vi. Every Accredited Event™ will use the **Itemized Allocation of Prize Funds** to determine the **Prize Fund for Place Finish** based on **Cost of Entry** and **Number of Participants**.
- vii. An **Accredited Hosts™** must create an Accredited Event™ no less that **1-week** in advanced using the **Create An Event Form** in the **S4Us.portal™**.
- viii. An Accredited Event™ cancellation must be submitted at least **48-Hours** prior to the **start date**.
- ix. An Accredited Event™ should take at least **1-Hour** and be performed in the presence of the **Accredited Hosts™**.
- x. An Accredited Event™ must be closed **upon completion** using the **Close An Event Form**.
- xi. Accredited Event™ tickets go on sale **24-Hours** prior to the start date and close **1-Hour** prior in the **S4Us.portal™**.
- xii. Student-Participants must login the **S4Us.portal™** and use their **Enrollment ID** to purchase a ticket.
- xiii. **Ticket sales** will be the **Cost of Entry** less the **Expense Fee** that will be paid directly to the Accredited Hosts™.
- xiv. All ticket sales are **FINAL** and **NON-REFUNDABLE**.
- xv. Only **1-ticket** purchase is permitted per **Student-Participant** per Accredited Event™.
- xvi. **Taxation** will be **paid by the buyer** according to national, state, and/or local applicable tax laws.
- xvii. A Student-Participant that is **unable to attend** an Accredited Event™ will be credited their **Savings Contribution**.
- xviii. There shall be no events from **July 24<sup>th</sup> - July 31<sup>st</sup>** and **December 17<sup>th</sup> – January 7<sup>th</sup>**.

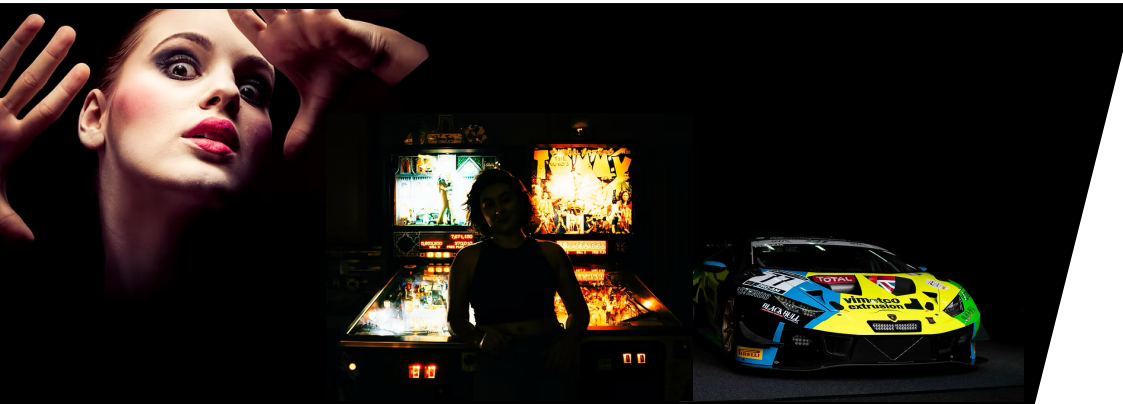


- ✓ Must be suitable for Student-Participants age 12+.
- ✓ Provides creativity and authenticity with a distinct original name.
- ✓ Be applicable to function with up to 625 entrants.
- ✓ An 'objective' Accredited Event™ must clearly define the 'measuring instruments' used to determine Place Finish (I.E.- time clock).
- ✓ A 'subjective' Accredited Event™ must clearly define how the 'judges' are chosen and their criteria for 'judging' to determine Place Finish (I.E.- point scale). A judge must NOT have a relation to any Student-Participant or Accredited Hosts™.
- ✓ A 'New Accredited Event™' must be emailed for review and approval in .pdf format following the example templates including category, subcategory, date of creation, created by (organization name) and original name.

Send To: Administrator@Scholarships4Us.com

Subject: New Accredited Event™: {Original Name}

Body: 1) Category {The Arts, Sports, or Esports}  
2) Subcategory



## SPORTS\*

Archery, Axe Throwing, Badminton, Baseball, Basketball, Billiards, Checkers, Chess, Cornhole, Cricket, Cross Country, Cross Fit, Curling, Cycling, Darts, Disc Golf, Dodgeball, Drone Racing, Fencing, Field Hockey, Fishing, Football, Golf, Handball, Horseshoe Pitching, Ice Hockey, Jump Rope, Lacrosse, Mini Golf, Motorcross, Motorsports, Obstacle Course, Omega Ball, Paintball, Pickleball, Polo, Quiz Bowl, Racquetball, Rowing, Roller Blading, Rubix, Rugby, Sailing, Sepak Takraw, Shooting, Skiing, Snowboarding, Soccer, Softball, Speedy Puzzle, Spelling Bee, Spikeball, Sport Climbing, Swimming, Table Soccer, Table Tennis, Tennis, Teqball, Track and Field, Tuj Lub, Ultimate Frisbee, Volleyball, Watersports, Weightlifting, Wiffle Ball, World Chase Tag, Wrestling

\*The Sport of Bowling is prohibited from use of the services provided by Scholarships 4 Us, LLC

## THE ARTS

Acrobatics, Architecture, Boxing, Building Blocks, Cheer, Cosmetology, Culinary, Dance, Debate, Diving, Drawing, Drumline, Equestrian, Fashion, Filmmaking, Graphic Design, Gymnastics, Ice Skating, Literature, Magic, Marching Band, Martial Arts, Military Games, Mixed Martial Arts, Music, Oratory, Painting, Photography, Pow Wow, Rodeo, Roller Skating, Sand Art, Scooter, Sculpture, Skateboarding, Snow and Ice, Stand-up Comedy, S.T.E.M, Surfing, Theater, Topiary, Ventriloquism

## ESPORTS

Air Hockey, Hoops, Pinball, Skeball, Tabletop Hockey





EVENT NAME		Pick Your Poison™	
CATEGORY The Arts	SUBCATEGORY Theater	CREATED BY Scholarships 4 Us, LLC	DATE OF ACCREDITATION 1/24/24
<p style="text-align: center;"><b><u>COMPETITION FORMAT</u></b></p> <ul style="list-style-type: none"> <li>◆ THE COMPETITION CONSISTS OF STUDENT-PARTICIPANTS PICKING A THEME FOR A THEATRICAL RE-ENACTMENT</li> <li>◆ ONCE A THEME IS CHOSEN A POOL OF 25 'COMMON' CHARACTERS WILL BE PICKED BY THE STUDENT-PARTICIPANTS THAT REPRESENT THE THEME</li> <li>◆ ALL THE 25 CHARACTERS WILL BE PLACED INTO A UNIT AND EACH STUDENT-PARTICIPANT WILL 'PICK YOUR POISON'</li> <li>◆ STUDENT-PARTICIPANTS ARE REQUIRED TO RE-ENACT A 2-3 MINUTE SCENE, THEATRICALY, FROM THEIR CHARACTER THAT CAPTIVATE THE THEME</li> <li>◆ STUDENT-PARTICIPANTS WILL BE GIVEN A PREDETERMINED TIME PERIOD TO PREPARE</li> </ul>			
<p style="text-align: center;"><b><u>THE FOLLOWING GUIDELINES WILL BE USED TO DETERMINE PLACE FINISH</u></b></p> <p>A 5-PERSON PANEL OF JUDGES WILL CONSIST OF PERSONNEL THAT HAVE NO ASSOCIATION WITH THE STUDENT-PARTICIPANTS OR ACCREDITED HOSTS™ AND WILL USE THE FOLLOWING POINT SYSTEM WITH THE TIME MANAGED ON A DISPLAYED CLOCK:</p> <p style="text-align: center;"><b>1   1.25   1.5   1.75   2.0   2.25   2.5   2.75   3.0   3.25   3.5   3.75   4.0   4.25   4.5   4.75   5.0</b></p> <ul style="list-style-type: none"> <li>✓ AUDIENCE ENGAGEMENT</li> <li>✓ CREATIVITY</li> <li>✓ THEME RELATIVITY</li> <li>✓ PROPS USAGE</li> <li>✓ REENACTMENT</li> <li>✓ SPACE USAGE</li> <li>✓ STAGE PRESENCE</li> <li>✓ WARDROBE</li> </ul> <p style="text-align: center;"><b>MINIMUM SCORE: 40   MAXIMUM SCORE: 200</b></p>			

EVENT NAME		Swish/52Sweet™	
CATEGORY	SUBCATEGORY	CREATED BY	DATE OF ACCREDITATION
Sports	Basketball	Scholarships 4 Us, LLC	1/24/24
<p style="text-align: center;"><b><u>SKILLS CHALLENGE FORMAT</u></b></p> <ul style="list-style-type: none"> <li>◆ THE COMPETITION CONSISTS OF A 3-POINT SKILLS CHALLENGE</li> <li>◆ TIME IS MEASURED USING A SHOT CLOCK</li> </ul> <hr/> <ol style="list-style-type: none"> <li>1) STUDENT-PARTICIPANTS WILL HAVE 60 SECONDS TO SHOOT 5 BASKETBALLS FROM 5 DIFFERENT STATIONS FROM THE 3-POINT LINE</li> <li>2) STUDENT-PARTICIPANTS MAY SHOOT FROM EITHER SIDE OF THE STATION</li> <li>3) FOUR BALLS ON THE RACK WILL BE WORTH 1-POINT AND THE FIFTH COLORED BALL WILL BE WORTH 2-POINTS</li> <li>4) STATION LOCATIONS WILL BE AS FOLLOWED: <ol style="list-style-type: none"> <li>a) TOP OF THE KEY</li> <li>b) LEFT AND RIGHT WING</li> <li>c) LEFT AND RIGHT BASELINE</li> </ol> </li> <li>5) EVERY STUDENT-PARTICIPANT WILL HAVE NO LESS THAN 3-QUALIFYING ROUNDS</li> <li>6) TOTAL POINTS OF EVERY ROUND SHALL ACCUMULATE AND DETERMINE FINAL ROUND PLACEMENTS</li> <li>7) THE TOP 5 STUDENT-PARTICIPANTS WILL ADVANCE TO THE FINAL ROUND</li> <li>8) IN THE CASE OF A TIE STUDENT-PARTICIPANTS WILL COMPLETE THE SKILLS CHALLENGE AGAIN</li> <li>9) THE FINAL ROUND WILL BE SAME AS QUALIFYING WITH THE HIGHEST POINT TOTAL DETERMINING PLACE FINISH</li> <li>10) IN THE CASE OF A TIE STUDENT-PARTICIPANTS WILL COMPLETE THE SKILLS CHALLENGE AGAIN</li> </ol>			



Scholarships 4 Us, LLC has three Cost of Entry Platforms: 6-4, 12-8 and 24-16. An Accredited Hosts™ and Student-Participants will select the Cost of Entry platform when they create an event which will determine the ticket price. This uniformed system will ensure that The Scholarships 4 Us Program maintains its national standard for Student-Participants' (ESA) Earning and Savings Account.

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- Accredited Hosts™ Fee per Student-Participant (Expense)
- Scholarship 4 Us, LLC Fee per Student-Participant (Lineage)
- Cost of Entry: \$40.00

## ITEMIZATION OF THE COST OF ENTRY

### GOLDEN GUIDELINES

25% - EXPENSE AND LINEAGE.....	(\$10.00)
25% - SAVINGS CONTRIBUTION.....	(\$10.00)
50% - PRIZE FUND.....	(\$20.00)

## Cost of Entry \$40

Savings Contribution \$10

Number of Participants	Total Prize Money Collected	1 <sup>st</sup> Place	2 <sup>nd</sup> Place	3 <sup>rd</sup> Place	4 <sup>th</sup> Place	5 <sup>th</sup> Place
5	\$100	100% \$100				
10	\$200	60% \$120	40% \$80			
15	\$300	50% \$150	30% \$90	20% \$60		
20	\$400	45% \$180	25% \$100	20% \$80	10% \$40	
25	\$500	40% \$200	24% \$120	20% \$100	8% \$40	8% \$40



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## Cost of Entry

### \$80

Savings Contribution \$20

Number of Participants	Total Prize Money Collected	1 <sup>st</sup> Place	2 <sup>nd</sup> Place	3 <sup>rd</sup> Place	4 <sup>th</sup> Place	5 <sup>th</sup> Place	6 <sup>th</sup> Place
5	\$200	70% \$140	30% \$60				
10	\$400	60% \$240	25% \$100	15% \$60			
15	\$600	50% \$300	25% \$150	15% \$90	10% \$60		
20	\$800	45% \$360	25% \$200	15% \$120	10% \$80	5% \$40	
25	\$1000	42% \$420	24% \$240	15% \$150	10% \$100	5% \$50	4% \$40

# Cost of Entry

## \$160

Savings Contribution \$40

Number of Participants	Total Prize Money Collected	1 <sup>st</sup> Place	2 <sup>nd</sup> Place	3 <sup>rd</sup> Place	4 <sup>th</sup> Place	5 <sup>th</sup> Place	6 <sup>th</sup> Place	7 <sup>th</sup> Place	8 <sup>th</sup> Place	9 <sup>th</sup> Place	10 <sup>th</sup> Place
5	\$400	50% \$200	30% \$120	20% \$80							
10	\$800	50% \$400	25% \$200	15% \$120	10% \$80						
15	1,200	45% \$540	25% \$300	12.5% \$150	10% \$120	7.5% \$90					
20	\$1,600	40% \$640	25% \$400	12.5% \$200	10% \$160	7.5% \$120	5% \$80				
25	\$2000	35% \$700	20% \$400	12.5% \$250	10% \$200	10% \$200	7.5% \$150	5% \$100			



Accredited Events **GUIDE**